Computing Year A

Year 1/2

Autumn

Computer Systems and networks

Creating Media: Digital Writing

Spring

Programming A: Moving a Robot

Creating Media: Digital Painting

Summer

Data and Information: Grouping Data

Programming B: Introduction to Animation

Y3/4

<u>Autumn</u>

Computer Systems and Networks: Connecting Computers

Creating Media: (Yr 3) Stop-frame Animation

Spring

Programming A:(Yr 3) Sequencing sounds

Creating Media: (Yr 3) Desktop publishing

Summer

Programming A: (Yr4) Repetition in shapes

Data and Information: (Yr 3) Branching Databases

Y5/6

<u>Autumn</u>

Computer Systems and Networks: (Yr 5) Sharing Information

Creating Media: (Yr 5) Vector drawing

Spring

Programming A(Yr 5) Selection

Data and Information: (Yr 5) Flat file Databases

<u>Summer</u> Programming B - (Yr 6) Sensing (variables)

Creating Media: (Yr 6) 3D Modelling